

# **LANGUAGES**

**SWEDISH** 

Native

**ENGLISH** 

Proficient

**FRENCH** 

Basic

**SKILLS** 

**UNREAL ENGINE** 

Expert

VISUAL SCRIPTING

**Proficient** 

**3D MODELLING** 

**Proficient** 

**SCRUM** 

Adept

**GAME DESIGN** 

Adept

**PERFORCE** 

Adept

**UNITY** 

Adept

**PROGRAMMING** 

Capable

# CONTACT





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# VILHELM SÖDERLUND

# LEVEL DESIGNER

#### **ABOUT ME**

I'm a level designer with a background in cognitive science.

I have always been fascinated with the design of enjoyable play spaces and thoroughly enjoy the cooperative and creative nature of game development. My goal is to refine my craft to have an impact on future game worlds many will come to know and love, all through the lens of cognitive psychology.

## **EXPERIENCE**

Apr 2024 →

Course Lead

Misa AB · Stockholm, SWE

In this role, I designed course structures, held lectures and provided guidance for students who were learning Unreal Engine 5. One basic- and one advanced course were designed to provide a solid understanding of the engine. Key skills I practiced in this role were leadership, public speaking and documentation.

Sep 2023 - Apr 2024

Level Designer

The Gang · Stockholm, SWE · Internship

My time at The Gang has provided me with experience developing and shipping 4 engaging titles as a level designer focus. Communicating and problem solving issues related to the craft in tight-knit teams have become valuable skills in my career.

## **EDUCATION**

Aug 2021 - Apr 2024

The Game Assembly Level Designer

Higher vocational education where I created 8 games together with my teams through agile methodology. My time at TGA greatly improved my theoretical knowledge and practical skills within the field of game- and level design.

Sep 2016 - Jun 2019

University of Gothenburg

BSc, Cognitive Science

Three year bachelors degree where I acquired valuable insights into cognitive psychology, scientific methodology, AI and UX and performed an eye-tracking experiment of a video game for my bachelor's thesis.

## **INTERESTS**





composition





